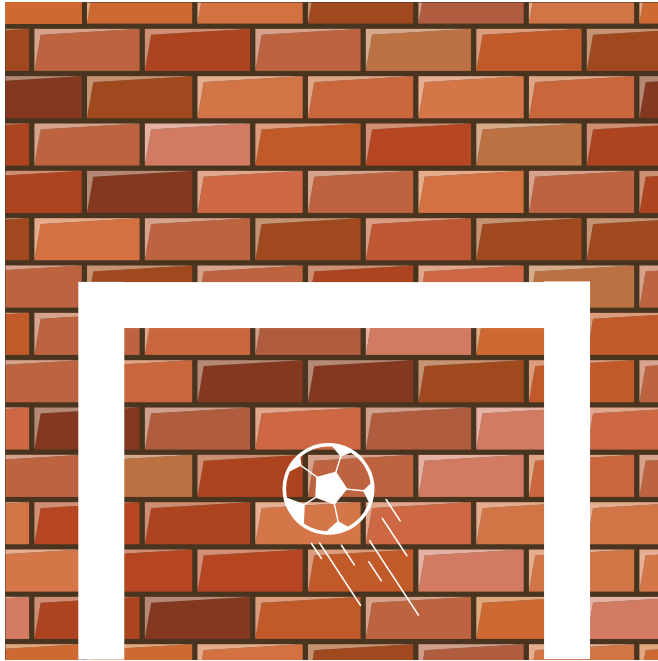




SOCAL YOUTH SPORTS GAMES AT HOME



**WHEN ALL YOUR LITTLE ONE WANTS TO DO IS PLAY, LET THEM!
TRY THESE GAMES TO HELP FUEL THEIR PASSION FOR SOCCER**



S.L.A.M

HOW TO PLAY:

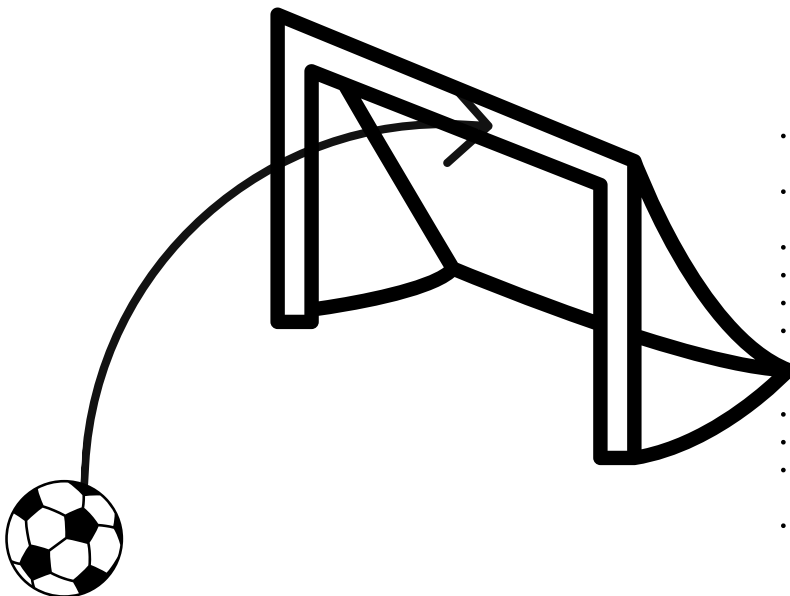
- EVERY PLAYER HAS 5 LIVES (S,L,A,M,!)
- PLAYERS HAVE 1 TOUCH/KICK OF THE BALL AT A WALL
- IF THEY HIT THE WALL THEY KEEP THEIR LIFE
- IF THEY MISS THE WALL THEY LOSE A LIFE
- FIRST PERSON TO SPELL OUT SLAM! (LOSE 5 LIVE) LOSES
- WINNER IS THE LAST PERSON STANDING WITH A LIFE LEFT

HOW TO MAKE IT EASIER:

- ALLOW PLAYERS TO CONTROL THE BALL FIRST
- ALLOW PLAYERS TO USE THEIR HANDS TO CATCH AND PLACE THE BALL. MISS THE CATCH = LOSE A LIFE

HOW TO MAKE IT HARDER:

- PLAYERS ARE ONLY ALLOWED TO HIT A CERTAIN AREA OF THE WALL - MAKE A GOAL, HIT ABOVE/BELOW A MARK ON THE WALL



3 KINGS

HOW TO PLAY:

- EACH POST AND THE CROSS BAR IS A KING, YOUR JOB IS TO KNOCK EACH KING OFF THEIR THROWN
- TO KNOCK THEM OFF THEIR THROWN KICK THE BALL AND HIT BOTH POSTS AND THE CROSSBAR IN ANY ORDER.
- EVERY PLAYER HAS A BALL EACH
- PLAYERS START A DISTANCE FORM THE GOAL (6 YARDS+)
- FIRST PERSON TO HIT ALL 3 POSTS WINS.

HOW TO MAKE IT EASIER:

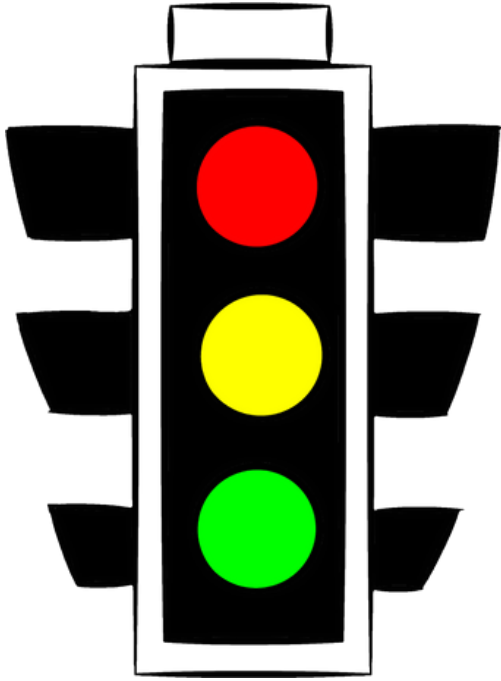
- ALLOW PLAYERS TO GO CLOSER
- PLAYERS ARE ALLOWED TO THROW THE BALL AT THE CROSSBAR
- ALLOW PLAYERS TO VOLLEY AT THE CROSSBAR (DROP THE BALL AND KICK IT IN THE AIR)
- PLACE A TARGET IN THE MIDDLE OF THE GOAL TO USE INSTEAD OF THE CROSSBAR

HOW TO MAKE IT HARDER:

- GO FURTHER AWAY
- ALTERNATE KICKING FOOT



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TRAFFIC LIGHTS

HOW TO PLAY:

- PLAYERS HAVE A BALL EACH ON A STARTING POINT
- TRAFFIC LIGHT (MOM, DAD, SISTER, BROTHER ETC) STANDING NEXT TO THE GOAL, FAR AWAY, CALLS "GREEN LIGHT" OR "RED LIGHT"
- GREEN = PLAYERS GO TO SCORE
- RED = STOP
- IF PLAYERS DON'T STOP QUICK ENOUGH WITH THEIR FOOT ON THEIR BALL THEY GO BACK TO THE START
- 1ST PLAYER TO SCORE WINS

HOW TO MAKE IT EASIER:

- GIVE PLAYERS 2 LIVES, THEY HAVE TO "RUN A RED LIGHT" 2 TIMES BEFORE GOING BACK

HOW TO MAKE IT HARDER:

- ADD "YELLOW LIGHT" SKILL - SCISSOR, STEP OVER, DRAG BACKS ETC
- USE LEFT HAND AND RIGHT HAND TO STOP AND GO, DO NOT CALL COLORS

WHAT'S THE TIME MR WOLF?

HOW TO PLAY:

- EACH CHILD HAS A BALL ON A STARTING SPOT
- THE WOLF (MOM, DAD, BROTHER, SISTER ETC) START IN FRONT OF A GOAL
- THE CHILDREN CALL "WHAT'S THE TIME MR WOLF" TO THE WOLF.
- THE WOLF REPLIES WITH A NUMBER (OF SECONDS) THE CHILDREN CAN DRIBBLE THE BALL BEFORE THE WOLF TURNS AROUND
- AS THE WOLF COUNTS THE CHILDREN TRY TO GET CLOSER TO THE GOAL BY DRIBBLING THE SOCCER BALL
- THE CHILDREN MUST STOP BEFORE THE WOLF TURNS AROUND
- IF THE WOLF SPOTS THEM, THE WOLF GOES TO EAT THEIR BALL (TAG THEM)
- IF THEY'RE TAGGED THEY GO BACK TO THE START (OR BECOME THE WOLF)
- 1ST PERSON TO SCORES WINS

HOW TO MAKE IT EASIER:

- GIVE PLAYERS 2 LIVES, THEY HAVE TO "RUN A RED LIGHT" 2 TIMES BEFORE GOING BACK

