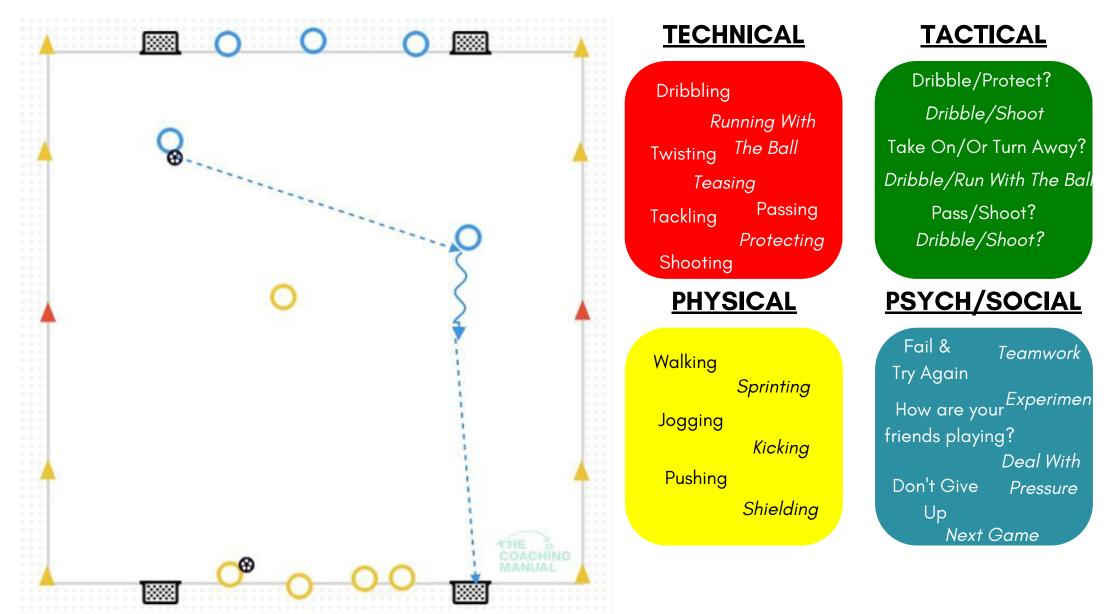
## **BUILD UP - DRIBBLE, PASS OR SHOOT?**



How To Play: (3 x 5-6 minute games)

- Two teams
- Start the game in many ways 1v0, 1v1, 2v1
- When a team scores, a new player enters for the team who have just conceded
   The player enters from their goalline
- Once all players are in play, 5-minute game
- Swap starting points and play again

## **Progression**

- Enter players after the time limit if there are no goals
- Start new players on the opposite side (replicate strikers & create length in our play

Coaching Points		
<u>In Possession (Me)</u>	<u>In Possession We</u> ( <u>Team Mate ON Ball</u> )	Out Of Possession
<ul> <li>BE A MAGNET! <ul> <li>Can you attract a defender to you?</li> </ul> </li> <li>Can you beat your player? <ul> <li>Dribble/Run With The Ball</li> </ul> </li> <li>Can you play away from the defender with a pass?</li> <li>Can I Keep The Ball? <ul> <li>Dribble/Protect</li> </ul> </li> <li>Can I create a chance to score <ul> <li>twist, turn, tease &amp; "create a yard" for a shot on goal</li> </ul> </li> </ul>	<ul> <li>Get Away From Danger</li> <li>Get Away From Team Mate</li> <li>Create A Clear Path</li> <li>Communicate <ul> <li>time or man on?</li> <li>Ball to feet or in space?</li> </ul> </li> <li>Support the play <ul> <li>movement behind the ball</li> <li>move ahead of the ball</li> <li>stretch the play wider</li> </ul> </li> </ul>	<ul> <li>Outnumbered?</li> <li>Slow the game down</li> <li>show the play to onside with your body shape</li> <li>force a mistake</li> <li>Even Numbers?</li> <li>1 player presses the ball</li> <li>1 player covers the space and the pass behind</li> <li>Patience, persistamve, perseverance</li> </ul>
<u>Super Power:</u> Instant Replay	Coaching Spectrum: << <super constraint="" or="" power="">&gt;&gt;</super>	<u>Constraint:</u> Long Range Legend