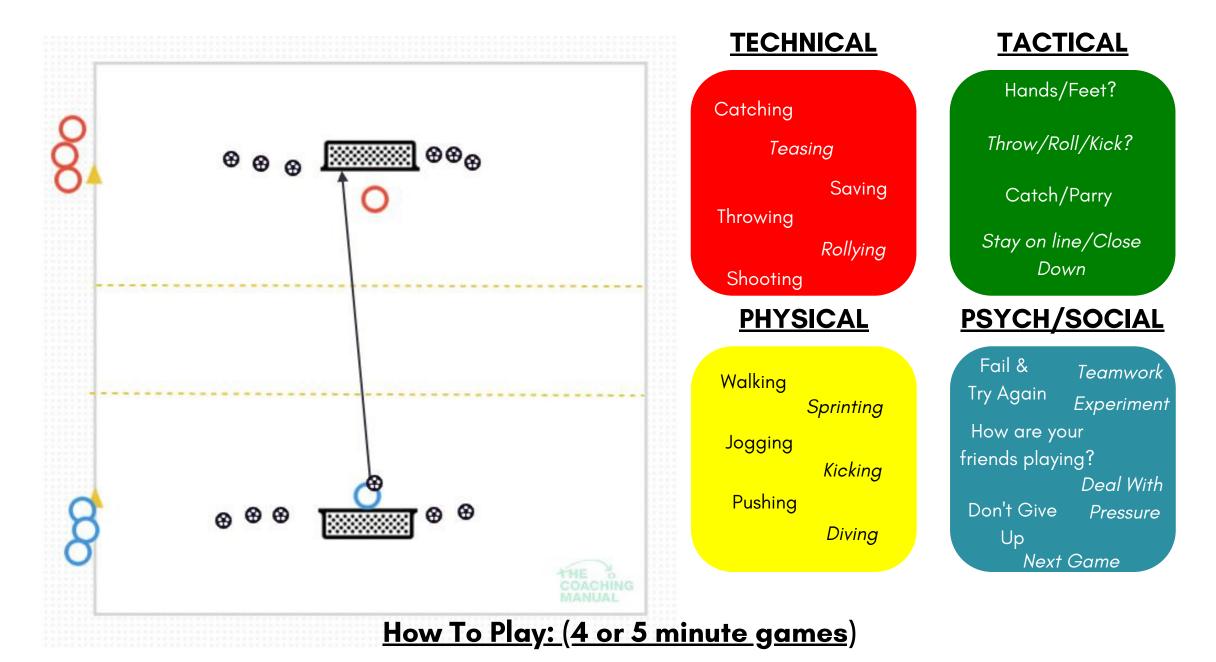
## **GOALIE WARS -**GOALKEEPER & SHOOTING GAME



- 2 Teams Red &Yellow
- Field Split in Half Yellow side & Red Side 1 goals for each half
- First goalkeeper gets a ball out of the goal and tries to score
  - o Goalkeepers can score via:
    - Place down and kick = 1 goal
    - Dropkick = 2 goals
    - Throw/Bowl = 3 goals
    - Roll = 5 goals
- Goalkeepers cannot cross the halfway line to score
- If the goalkeeper:

  - Scores Stay in, get another ball, try to score again
    Shot Missed/Save They are out, NEXT KEEPER GETS IN QUICK Saves a shot/shot versus them is missed = GET A BALL AND SHOOT!

## **Progressions**

- Rebounds if your shot is saved but not held you can finish on the second attempt
  Poacher Add a striker/poacher who can be awkward in front of either keeper and finish any miss saved shots/shots of the post or bar.

Coaching Points		
<u>Pre Save</u>	<u>Post Save</u>	<u>Distribution</u>
<ul> <li>Set position</li> <li>Loaded like a spring</li> <li>crouched</li> <li>small steps on toes</li> <li>eyes on the ball</li> <li>hands ready</li> <li>Close the angle</li> <li>cover the side of the goal closest to the ball</li> <li>Feet first</li> <li>Small steps</li> <li>Move feet to get inlne with the ball</li> <li>Get body behind the shot</li> <li>Ready to stretch arms and legs if needed</li> <li>Catch or Parry</li> </ul>	<ul> <li>Recover post save</li> <li>Get up quickly</li> <li>Set to save again</li> </ul>	<ul> <li>Make a decision</li> <li>Place and Kick</li> <li>Roll ball out in front</li> <li>Select target</li> <li>Step in</li> <li>Select Surface of foot (Laces/instep)</li> <li>Pick spot on ball to strike</li> <li>Step through the strike</li> <li>Drop Kick</li> <li>Pick target</li> <li>light toss of the ball up</li> <li>Pick spot on the ball</li> <li>strike through the ball</li> <li>Throw</li> <li>Roll</li> </ul>
<u>Super Power:</u> Instant Replay	Coaching Spectrum: << <super constraint="" or="" power="">&gt;&gt;</super>	<u>Constraint:</u> 2 Keepers